

- 1 **Fontwork Gallery:** Opens the Fontwork Gallery (Figure 259).
- 2 **Fontwork Shape:** Edits the shape of the selected object. You can choose from a palette of shapes.

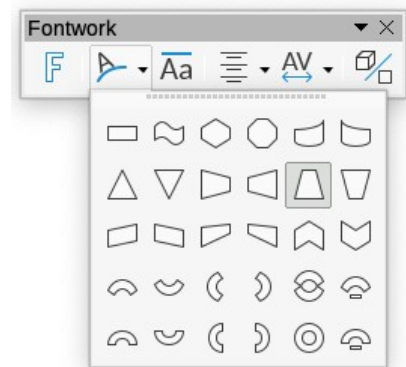


Figure 262: Fontwork toolbar showing palette of shapes

- 3 **Fontwork Same Letter Heights:** Changes the height of characters in the object. Toggles between normal height (some characters taller than others, for example capital letters, d, h, l and others) and all letters the same height.

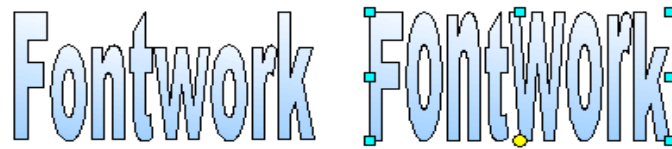
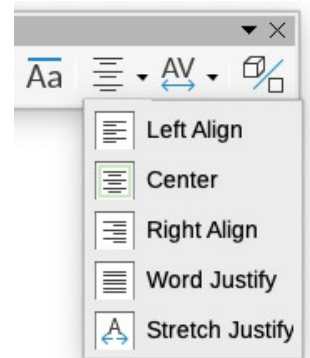
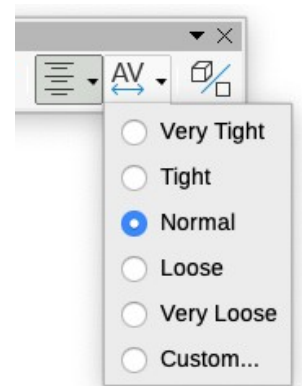


Figure 263: Left: normal letters; right: same letter heights

- 4 **Fontwork Alignment:** Changes the alignment of characters. Choices are *Left Align*, *Center*, *Right Align*, *Word Justify*, and *Stretch Justify*. The effects of the text alignment can only be seen if the text spans over two or more lines. *Stretch Justify* fills all the lines completely.



- 5 **Fontwork Character Spacing:** Changes the character spacing and kerning in the object. Choices are *Very Tight*, *Tight*, *Normal*, *Loose*, *Very Loose*, and *Custom...*, which opens a small dialog where you can specify a percentage.



- 6 **Toggle Extrusion:** changes a 2D Fontwork object into a 3D object or a 3D object into a 2D object.